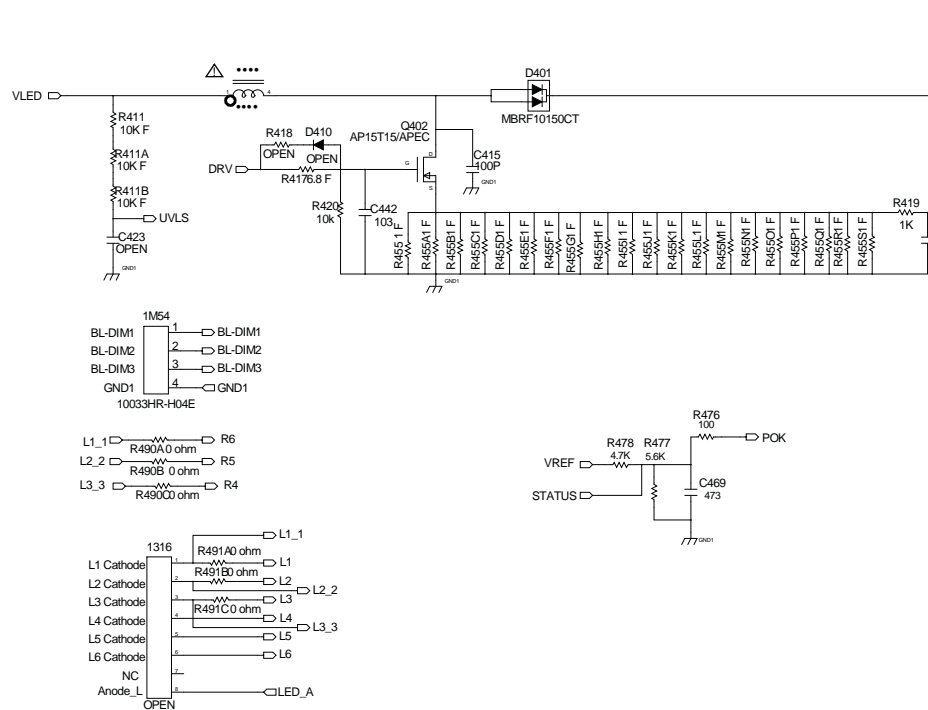
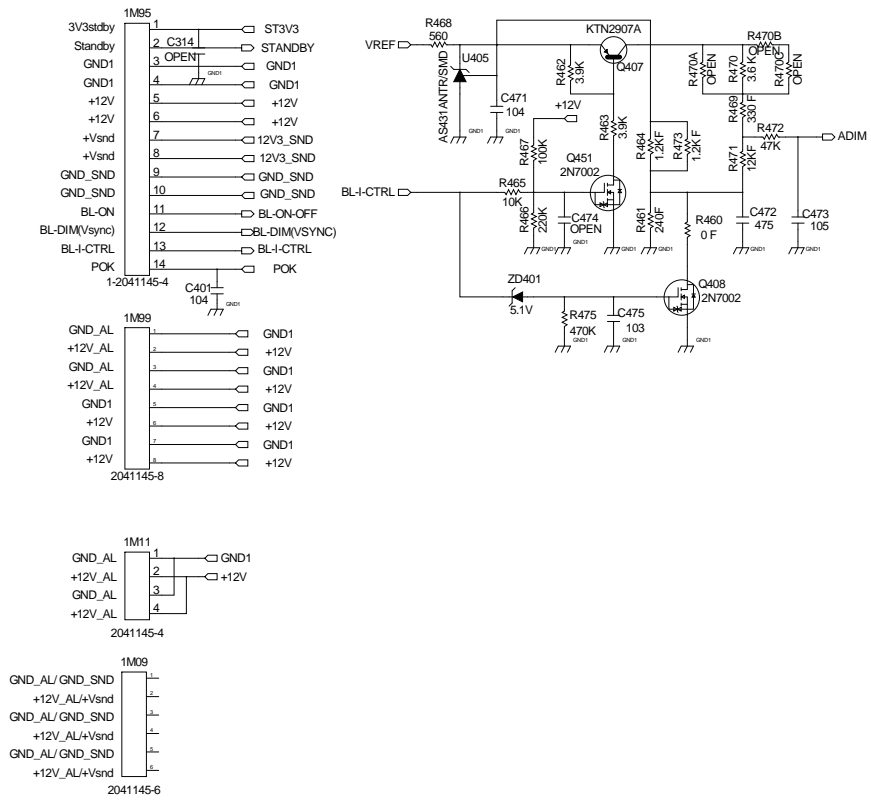




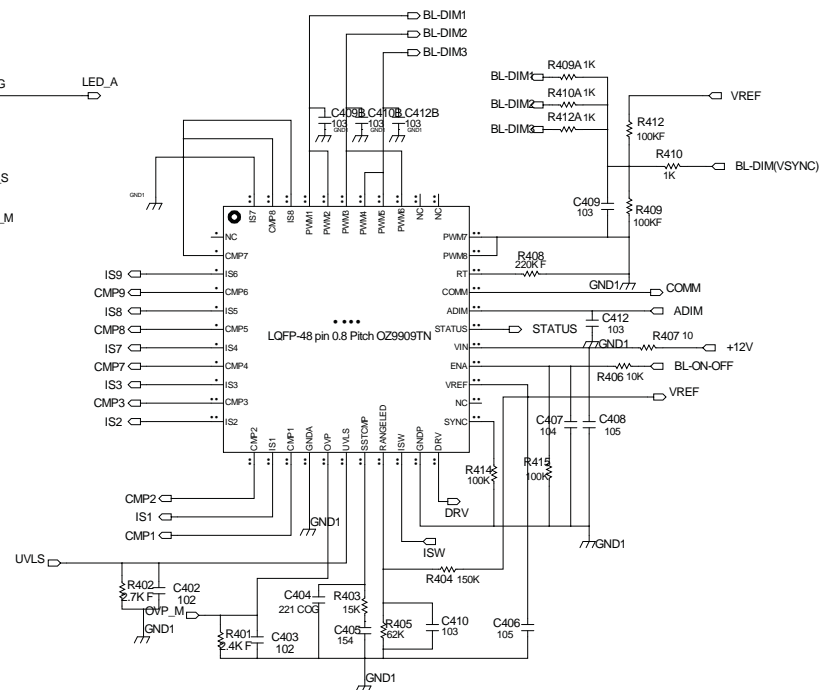
# BOOST



## ANALOG DIM



## MASTER



SLAVE

